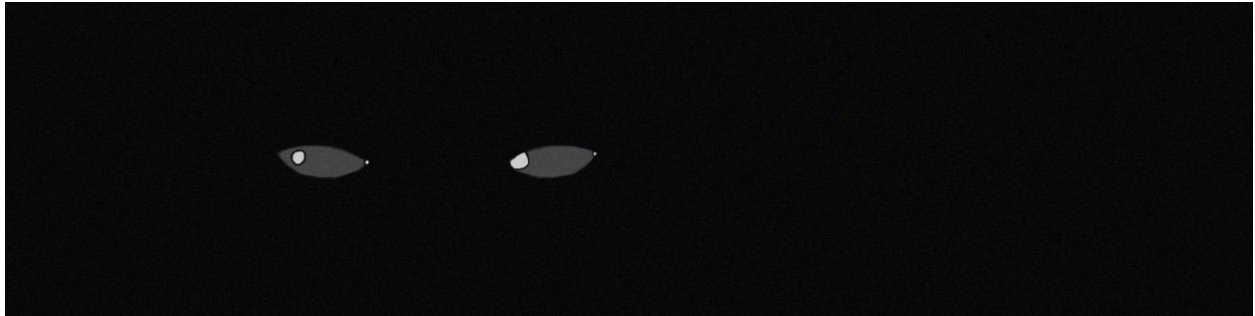


TERMINUS AGENT HANDGUIDE

A quick reference guide for surviving different worlds, dimensions & galaxies.



HEALTH

- When in a completely new worldly-body environment, proceed to use the immuno-booster shots in intervals of 12 hours, only twice a day. If a severe allergic reaction occurs before acclimation– immediately use an epinephrine injection.
- If the reason being there is due to a mishap, find a source of sap from a pollinator– intake the sap and remember to drink filtered water.
- If there are piles of bodies, you’ve either stumbled upon what would have been a war crimes or death by pathogen– either way, suit up.

BLEND

- When in a completely new worldly-body environment, proceed to use the immuno-booster shots in intervals of 12 hours, only twice a day.
- If using energy to manipulate surroundings is a common occurrence, try to find a reason why you can’t or use an imbued magic source to blend in.
- Not every place will be accommodating to the arcane, use common sense when it may need to be used.
- Observe and learn about customs before seriously engaging in conversation.

SAFETY

- Allow yourself to relax, but have constant vigilance. This is in both Terminus materials and in personnel safety.
- Store ammunition inside of dry and dark areas to be safe– accidentally discharged could be varying levels of bad.
- When creating a base inside of mind, be sure to create tunnels and support in case possible collapses.
- Some types of energy spellwork/manipulation can cause electronics to be haywire– this just means they are shit (or it’s a volatile type), they’re destabilizing energetic flow in the surrounding area.

TIPS

- Unless needed, store optionals in a secure location with a beacon.
- Unless such an occurrence has existed before, do not let your extra-dimensional origins be known. However, do not go for the amnesiac route: aim for sheltered origins.
- In case of sudden missions, prepare a go back and ensure at least two weeks worth of ration bars and filters.